Dear Lombas

   Hi. I enjoy "CEnU for Windows"
it is the greatest. I'm just a learner at
programming languages. I give CEnU.
1,000,000,000 stars and thumbs up.
I made a file called Sound.lib
I placed this in it.

mci Send String (p Command, h Blab, l Blab, k Blab)
{
   Dynamic Link C("MMSYSTEM.DLL", "MCISENDSTRING",
   SWORD16, PASCAL, pCommand, h Blab, l Blab, k Blab)
}
   I saved it
Then I created test.cmm to test it out
I put the following in it

```
#include <Sound.lib>
mci Send String ("play  C:\\Windows\\Hero.mid", "", 0,0)
mci Send String ("close  C:\\Windows\\Hero.mid", "", 0,0)
mci Send String ("play  C:\\Windows\\ding.wav", "", 0,0)
mci Send String ("close C:\\Windows\\ding.wav", "", 0,0)
```

play music →
stop music →

I ran it and it works. Oh boy I was happy
in the function mci Send String the blabs I did
no know what to put their at all

I looked up the MenuCtrl.lib I could not find
Create Menu, Create PopUP Menu, Draw Menu Bar
at all
   How do I make text color codes. →

I'm only 15 years old I have Ideas
of a program I want to make
but I dont know how to translate it
to a code at all.

I wish I was a pro at programing
like you.

I notice when you "Bind" your files
that it take at least around 200 KB
why so much, even you put "printf("Hello")"
in it and you "bend" the program it turns
to be 192 KB why?

In the upcomming version will their
be library editor or a Dialog editor?

Will you be able to buid Games.

// Can I get the dos shareware version and the
OS2 version please? \\

If their is any more examples how to
use this can I have them?

I open Write.EXE a open GDI.EXE
with write I found some functions
like "SetTextColor, GetTextColor"
how would you put them in GDI.lib
as an Cmm code

Will you write me back
an send me "dos and Os2 version
of CEnVi?"

Thanks Billy Peacock

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P.S

How much does
the program cost
for the whole
version that
comes with the
library editor ?